

Zombie How-To by Christopher Agostino



Step 1

- medium shade base



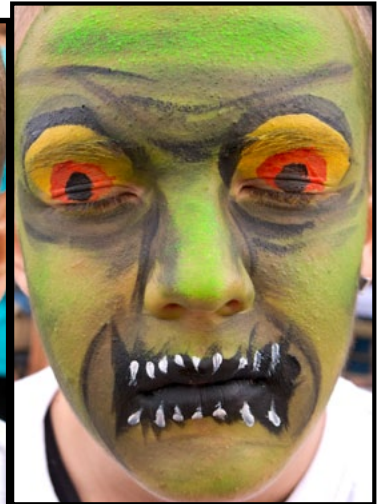
Step 2

- black sculpting lines pulled with a brush to create shading



Step 3

- Add highlights onto the higher parts of the face with brighter color



Step 4

- Black accent lines
- And add Features: Eyes, Mouth, Teeth, Blood, Stitches, etc



Two Step Zombie - the slower, shambling type zombie



Skull-type sculpting

Same Face - different color base



Softer shading for a more Theatrical style



More intense eyes and some gore for the modern, faster type of zombie



Zombie Princess